

# Correction: Basic Network Creation Games

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## Abstract

We prove a previously stated but incorrectly proved theorem: there is a diameter-3 graph in which replacing any edge  $\{v, w\}$  of the graph with  $\{v, w'\}$ , for any vertex  $w'$ , does not decrease the total sum of distances from  $v$  to all other nodes (a property called *sum equilibrium*).

Theorem 5 in [1] states that there exists a diameter-3 sum equilibrium graph, that is, an undirected graph such that, for every edge  $\{v, w\}$  and every node  $w'$ , replacing edge  $\{v, w\}$  with  $\{v, w'\}$  does not decrease the total sum of distances from  $v$  to all other nodes (and thus no vertex  $v$  has incentive to swap an incident edge). In this short note, we observe an error in the original construction and proof, but present a different example that is indeed a diameter-3 sum equilibrium graph, thereby restoring the theorem.

First we describe why Figure 3 of [1] is not in sum equilibrium. Specifically, vertex  $d_1$  has an incentive to replace the edge  $\{d_1, c_{1,1}\}$  with  $\{d_1, c_{2,1}\}$ , as the total distance is 27 in the first case and 26 in the last. The original proof ignores that  $c_{2,1}$  is a neighbor of  $c_{1,1}$  and, hence, Lemma 8 of [1] implies that the distance from  $d_1$  to  $c_{1,1}$  increases by 1 and not by 2 as claimed.

Figure 1 below presents a diameter-3 sum equilibrium graph  $G$  (which is also simpler than the original construction). In this instance, vertices  $v_2, v_4, v_5,$  and  $v_7$  have local diameter 2 so, by Lemma 6 of [1], they have no incentive to swap any edge. (Lemma 6 states that a vertex of local diameter 2 never has incentive to swap an incident edge, as the number of distance-1 neighbors remains fixed, and thus the number of nodes at distance  $\geq 2$  remains fixed, so keeping their distances equal to 2 is optimal.) Among the remaining vertices, by symmetry, it suffices to prove that  $v_1$  and  $v_3$  do not have an incentive to swap edges.

Consider vertex  $v_i$  for  $i \in \{1, 3\}$ . Let  $G_{-i}$  be the graph obtained by removing vertex  $v_i$  and its incident edges; refer to Figure 2. The sum of distances for  $v_i$  in  $G$  is 13. Because  $v_i$  has degree 2, the smallest possible sum of distances for  $v_i$  is 12, which can be obtained if  $v_i$  were connected to two vertices that form a dominating set in  $G_{-i}$ . (A dominating set of cardinality larger than

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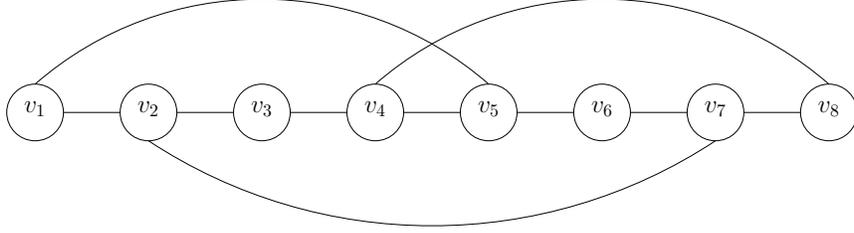


Figure 1: A diameter-3 sum equilibrium graph.

two can safely be ignored because  $v_i$ , having degree 2, cannot connect to all its vertices in order to reduce the sum of distances to less than 13.) Furthermore, the only dominating set in  $G_{-i}$  with cardinality 2 consists of vertices with degree 3 in  $G_{-i}$ , i.e., vertices  $v_4$  and  $v_7$  for  $G_{-1}$  and vertices  $v_5$  and  $v_7$  for  $G_{-3}$ . (To see that, note that, because  $G_{-i}$  contains 7 vertices, the dominating set should contain at least one vertex of degree 3, and the subgraph of  $G_{-i}$  obtained after removing a vertex of degree 3 and its neighbors consists of a line of three vertices; clearly, the middle vertex of the line, which in all cases has degree 3 in  $G_{-i}$ , is the only possible choice for inclusion in the dominating set.)

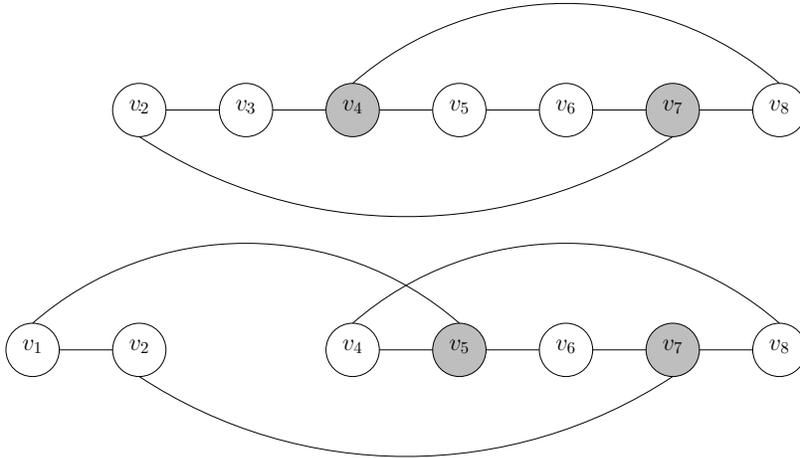


Figure 2: Graphs  $G_{-1}$  (top) and  $G_{-3}$  (bottom). Grey vertices form the only dominating sets of cardinality two.

We conclude that, in order for vertex  $v_i$  to reduce the sum of distances to 12,  $v_i$  should connect to both vertices of  $G$  that form a dominating set in  $G_{-i}$ . The claim follows by noticing that, in  $G$ ,  $v_i$  is not connected to any of these two vertices, and hence cannot improve its sum of distances with a single edge swap. This concludes the proof of Theorem 5 in [1].

We have verified by exhaustive computer search that no graph with fewer than eight vertices is in sum equilibrium. Among graphs with eight vertices, Figure 1 has the fewest number 10 of edges, along with one other graph in which edge  $\{v_2, v_7\}$  is replaced by  $\{v_3, v_6\}$ ; there are also examples with 11 and 12 edges.

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## References

- [1] N. Alon, E. D. Demaine, M. T. Hajiaghayi, and T. Leighton. Basic network creation games. *SIAM Journal on Discrete Mathematics*, 27(2):656–668, 2013.